Overview of Course Content:

With the explosion of virtual communities and social media, technology and its effect on society has become a daily reality, invading all areas and aspects of our social lives. This ranges from pop culture, sports, and entertainment to political participation, intimacy, and family. Everyone taking this course has some exposure to virtual communities and social media—even if one is unaware of the extent and depth of this exposure in their lives. As a result, this course is not about discovering new ideas and never-before-seen concepts, but rather providing some tools and perspectives to understand aspects of society that we are somewhat familiar with. Put another way, this course seeks to understand a growing aspect of our society through a different lens of understanding.

Explicitly, the goals of this course are: 1) to provide a survey of subfields in social media research, 2) to expose you to what social science research looks like in these subfields, and 3) to provide a space for you to reflect and personally interact with what virtual communities and social media means in your own life.

Email Policy:

I am usually very good about answering emails, but please leave at least 2 days for me to get to you, especially over the weekend (I may not get to you until Monday/Tuesday). Also, please keep emails to questions that are relatively easy to answer, such as questions about logistics, instructions, office hours, etc. For questions about class content or your papers, please talk to me before/after class or by appointment in office hours.

Technology Requirement:

The class does have an embedded requirement to be connected with technology—or rather I should say that it is assumed that you have access to and more or less regularly participate with technology. That said I do not want this class to privilege those who have over those who have not. Please send me an email or come talk to me if you feel that you are either not technologically proficient or will have trouble using technology and social media for the class assignments.

Grade Breakdown:

- Participation and Attendance 10%
- Group Presentation 10%
- Virtual Community Proposal 5%
- Disconnect Paper 10%
- Virtual Community Paper 25%
- Final 40%
Participation and Discussion:

Please come to class prepared to discuss the week’s reading. I hope to get to know everyone and really want to encourage everyone to participate in our discussions. Your participation during class is crucial to learning and understanding the course material. “Participation” does not mean simply speaking out a lot. The content, quality, and depth of your participation are more important than how many times a week you speak. At the same time, showing that you are constantly engaged in our class discussions is also important.

For those of you who may dislike participating in large groups or spontaneous participation, there are several options that I am happy to work out with you—please send me an email or talk to me after class. One option that I would like to invite everyone to participate in is emailing me news stories, social media, YouTube videos, and other web links that you find interesting and relevant to our class—I will show these at the beginning of class as a fun way to investigate course material. Of course, this is not necessary—if you regularly participate in classroom discussions, you will do just fine on your participation grade. If you are at all concerned about participation, please see me early in the semester in office hours to talk about this.

***If English is not your first language, or you have trouble writing in English, there are resources on campus to help in writing your papers. I am happy to point you to some of them, just send me an email. Also, if you are part of the Disabled Students’ Program (DSP) and require any special accommodations, please talk to me and/or send me an email within the next two or three weeks to discuss alternative deadlines for assignments. In order to GUARANTEE your DSP accommodation, I absolutely need at least 3 weeks notice before the deadline of the assignment!

Grading Scale for the Class:

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<tr>
<th>Grade</th>
<th>Score Range</th>
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<tbody>
<tr>
<td>A+</td>
<td>98-100</td>
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<tr>
<td>A</td>
<td>92-98</td>
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<tr>
<td>A-</td>
<td>90-92</td>
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<tr>
<td>B+</td>
<td>88-90</td>
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<tr>
<td>B</td>
<td>82-88</td>
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<tr>
<td>B-</td>
<td>80-82</td>
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<tr>
<td>C+</td>
<td>78-80</td>
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<tr>
<td>C</td>
<td>72-78</td>
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<tr>
<td>C-</td>
<td>70-72</td>
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<tr>
<td>D+</td>
<td>68-70</td>
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<tr>
<td>D</td>
<td>62-68</td>
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<tr>
<td>D-</td>
<td>60-62</td>
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<td>F</td>
<td>(everything below 60)</td>
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**Group Presentation:**

In groups of about 6 people, you will be expected to prepare a creative and interactive group presentation on one of the week’s topics. The presentation should last around 45 minutes, and everyone must participate in some capacity during the presentation. The week before your presentation, I will meet with the group after class to briefly talk through the lecture and readings. I invite you to be very creative with these presentations, from playing games and creating fun activities to presenting interesting examples/case studies and leading debates and discussions.

These presentations will receive a group grade and they will be graded based on 1) preparation and presentation, 2) creativity and interaction, and 3) content and meaningful insight (*do not be redundant with lecture material*). Don’t worry—they will not be graded particularly hard as long as thoughtfulness, effort, and organization is shown through them.

**LATE ASSIGNMENTS ARE NOT ACCEPTED!** The following paper assignments will all be “handed out” and completed through the bCourses website. There is a one-hour grace period where you can still submit your assignment even though it will be considered late. Late assignments, even assignments just one minute late, are penalized a full grade (e.g. an A becomes a B). If you miss this grace period, you will be unable to submit your assignment and you will be given a 0 on it. Please be sure to turn things in on time and before the stated due date/time.

*NOTE: The reason I have a strict policy on late assignments is because I am concerned about unknowingly participating in a system that privileges certain racial, cultural, socioeconomic, family background influences that may account for one student asking for an extension while others keep silent about their circumstances. In a class this large, and without GSIs, I simply must impose a strict “no late assignments” policy.*

- PLEASE submit your assignments early! Do not wait for the last minute. BCourses is known to sometimes have errors in submission (I suspect due to too many students submitting at the same time), so please save us all some stress and extra work and submit things *at least an hour in advance of the due date and time.*
- **If you encounter an error in submission**, please take a screenshot of the error that includes the date and time of the error (your computer’s date/time clock is good enough) and email me your assignment with the screenshot attached. In order for your assignment to be accepted, I **must receive this email before the submission due date.**

**Disconnect Paper:**

Sometime this weekend (make arrangements as necessary), for 36 hours you are to disconnect completely from any form of virtual community or social media. This means no text messages, emails, Internet, chat messengers, online spaces, online apps, online games, etc. You will write a short paper about this experience and one key positive and/or negative effect of virtual communities and social media in response to the first four weeks’ readings. See assignment on bCourses for more detailed information about this assignment.
**Virtual Community Proposal + Paper (2 papers):**

During the course of this six-week summer session, you will be asked to spend at least two weeks investing and interacting with a virtual community. This can certainly be a community that you are already currently a part of, but the interaction must be distinct, involved, deliberate, and intentional. In other words, you must reach out to the community in a proactive and initiative-taking way as to incite a response and deepen your interaction with it. The proposal is a way for me to make sure you have something in mind that is appropriate for your paper and will guarantee some interesting results. In the final paper, you will be asked to reflect on this experience and relate it to readings and topics from class. See bCourses assignment for more detailed information about this assignment.

**Final Exam:**

Your final exam will be due on **Friday, August 11th, online (submitted via bCourses)**. More information as the semester moves along.
Reading List and Semester Schedule

Tips About the Readings:
Most of the readings are provided as a particular view of a topic. They should not be read as “truth,” but rather with some skepticism and analytical criticism—consider whether or not and to what extent you are convinced by the authors’ interpretation and view.

Overall, read for understanding, overarching meanings, and the big picture. Do not worry too much about specific statistics—although they may become useful in constructing your arguments for the midterm, virtual community paper, and final exam, you can always review them then.

I realize that in the summer session, you do not have much time to do the readings. Skim aggressively—learn when to slow down and focus and when to speed up and even skip! I do not expect you to read every word of every reading, nor should you, as this is actually a bad reading habit to develop. Many readings will also be discussed in class and lecture, so between your aggressive and smart skimming and the in-class discussions and lectures, I believe this reading load is manageable.

Introduction
Monday, 7/3
Introduction, definitions, and framing
Development, growth, and history

Disconnect Paper Handed Out via bCourses
Virtual Community Proposal Handed Out via bCourses

Theories of Tech
Wednesday, 7/5
Theories of Society and Technology
**Utopia**

**Monday 7/10**

Utopian Views + Social Network Analysis


***Virtual Community Proposal Due Tuesday 7/11, before 11:59pm***

**Dystopia**

**Wednesday 7/12**

Dystopian Views


***Disconnect Paper Due Sunday 7/16, before 11:59pm ***

**Globalization**

**Monday 7/17**

Globalization, Culture, and Technology


Virtual Community Paper Handed Out via bCourses
Social Capital
Wednesday 7/19
Social media, social networking sites (SNS), and social capital

Offline Spaces
Monday 7/24
Mobile life in offline spaces; Wearables

Intimacy
Wednesday 7/26
Dating and Intimacy Online
Family and Youth
Monday 7/31


Political Revolution
Wednesday 8/2


Final Exam handed out via bCourses

***Virtual Community Paper Due Sunday 8/6, before 11:59pm***

Gaming
Monday 8/7

- Steinkuehler & Williams (2006). Where Everybody Knows Your (Screen) Name: Online Games as “Third Places”.
- Hamilton, William A., Oliver Garretson, and Andruid Kerne. “Streaming on Twitch: fostering participatory communities of play within live mixed media,” *Proceedings of the SIGCHI*

Final Exam Review + Office Hours
Wednesday 8/9 Final Review + Office Hours After Class

***Final Exam DUE Friday 8/11, before 11:59pm, Submitted Online!!!***